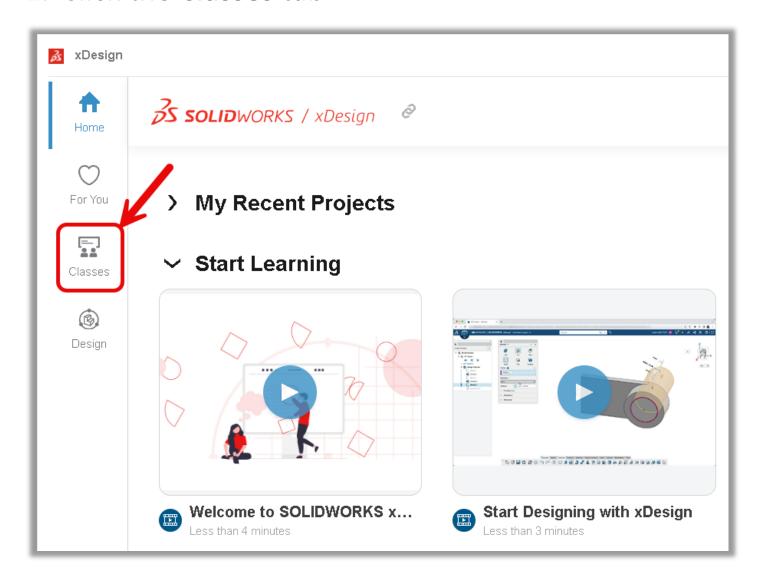
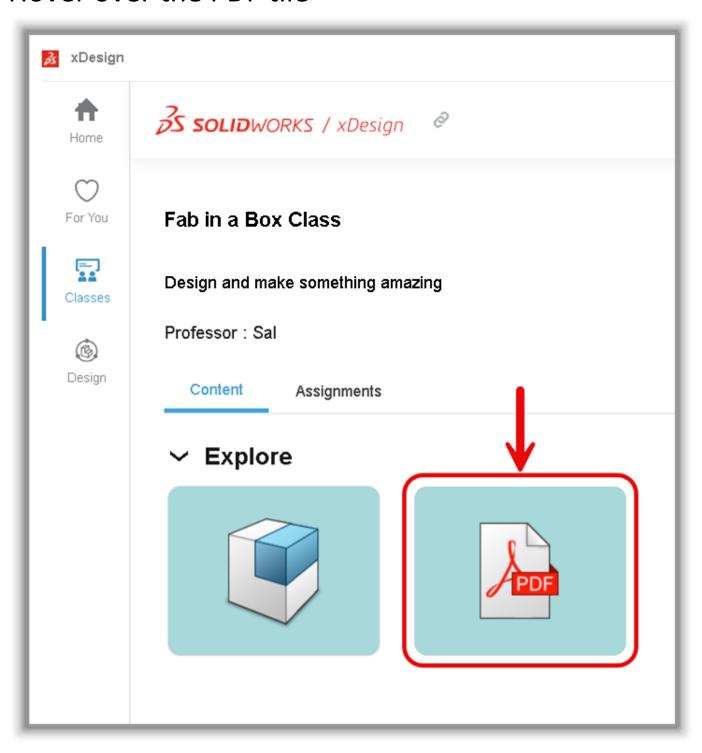
## Design and fabricate your own custom dice.

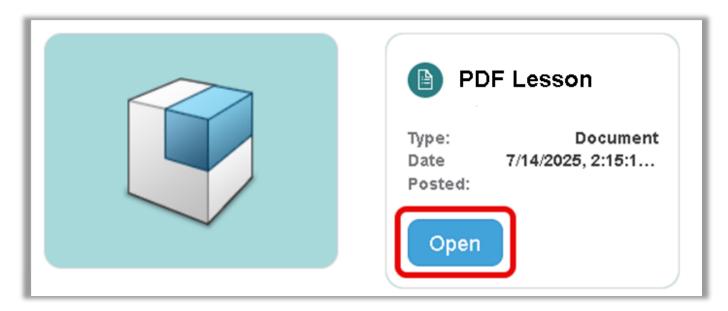
#### 1. Click the Classes tab



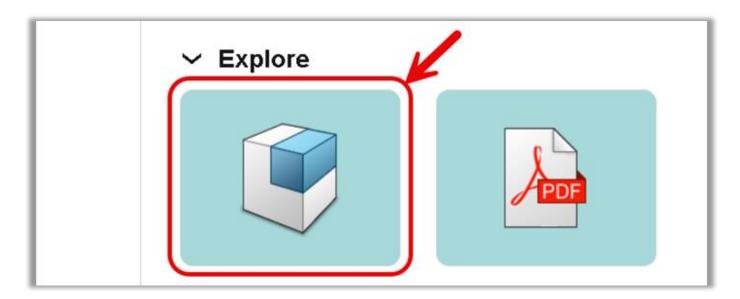
## 2. Hover over the PDF tile



## 3. Click **OPEN**



4. Hover over the "3D Printed Dice - Dice Modeling" tile



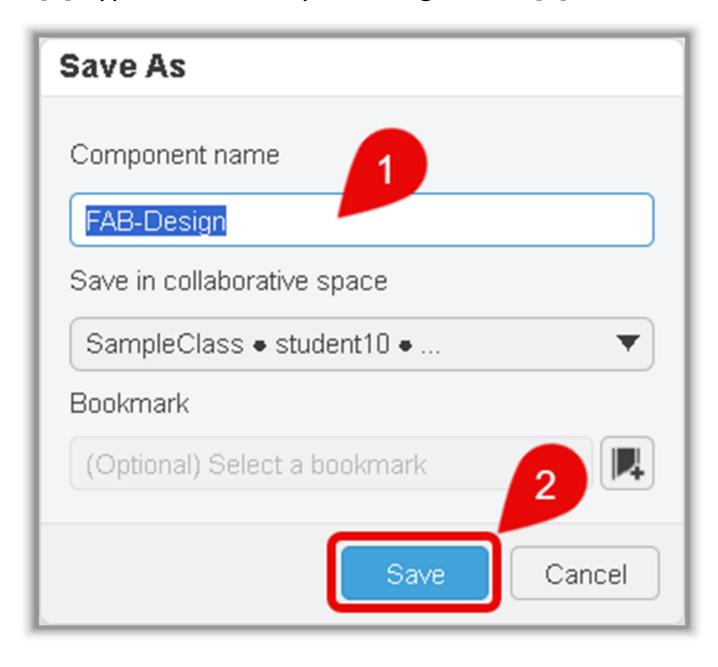
## 5. Click **OPEN**



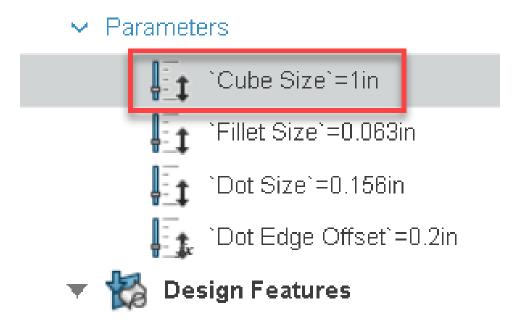
6. Click Save As on the Standard tab of the Action Bar



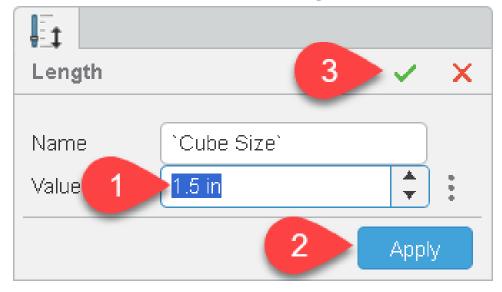
7. [1] Type a name for your design, then [2] click **Save** 



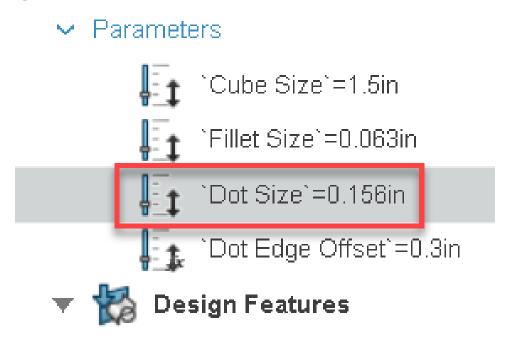
8. Double-click the "Cube Size" parameter in the Design Manager



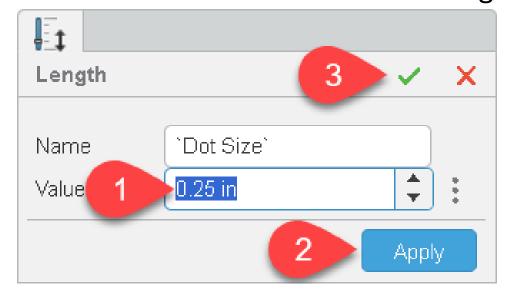
9. [1] Enter a number into the "Value" field (make sure it's small enough to fit on your 3D Printer), [2] Press "Apply" to update the model, [3] Click the OK checkmark to close the dialog



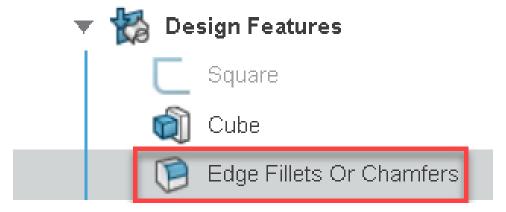
10. Double-click the "Dot Size" parameter in the Design Manager



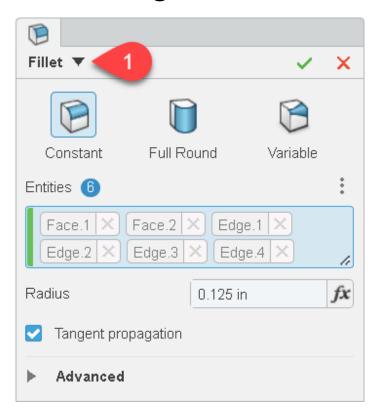
11. [1] Enter a number in the "Value" field, [2] Press "Apply" to update the model (if you don't like the size of your dots, repeat steps 1 and 2 again), [3] Click the OK checkmark to close the dialog



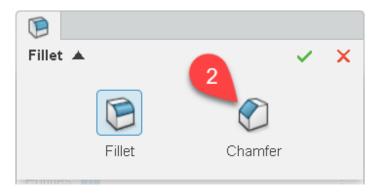
- 12. Repeat the above steps to experiment with modifying the "Fillet Size" value
- 13. Double-click the "Edge Fillets Or Chamfers" feature in the Design Manager



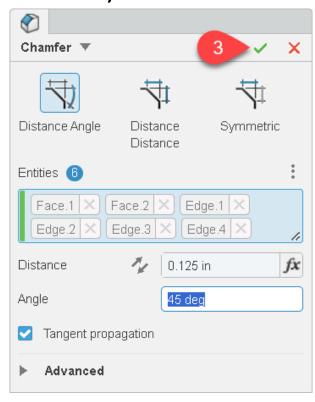
14. [1] Click the dropdown arrow next to "Fillet" at the top of the dialog

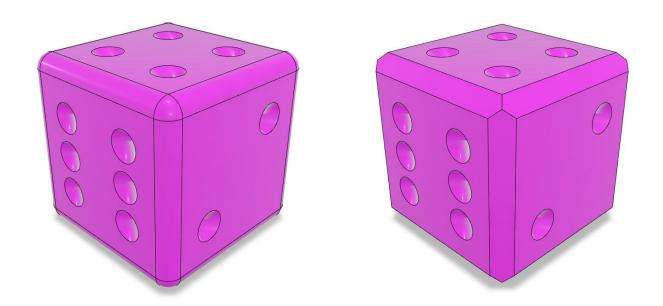


15. [2] Click Chamfer from the flyout menu

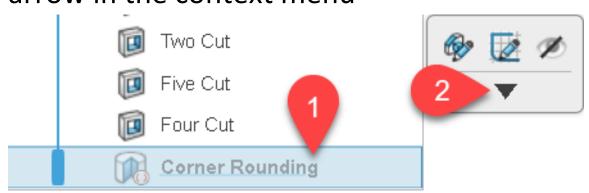


16. Then [3] click the **OK** checkmark (if you prefer fillets, you can edit the feature again and change back it back to a Fillet)

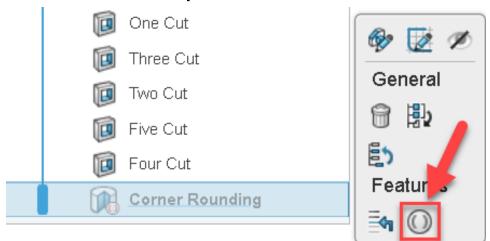




17. [1] Select the "Corner Rounding" feature in the Design Manager, and then [2] click the dropdown arrow in the context menu



18. Click the "Activate" button to enable this feature and see its impact on the model





--- if you don't like this style, you can select the feature from the Design Manager again, and choose "Deactivate" from the dropdown section of the context menu

# 19. Click "Save" on the Action Bar to save your custom die

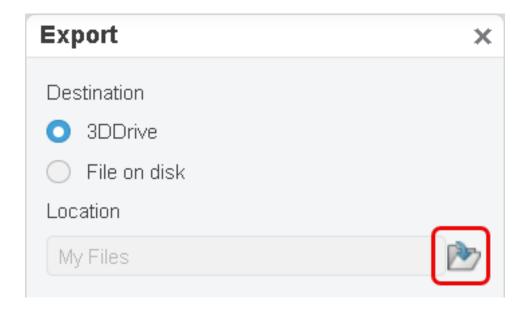


#### FABRICATE YOUR DIE

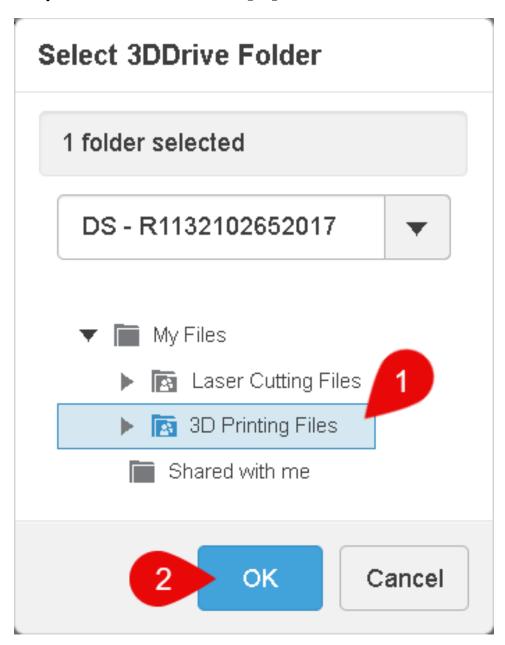
20. [1] Click the flyout corner under the Save As command on the Standard tab of the Action Bar, and then [2] click the **Export** command



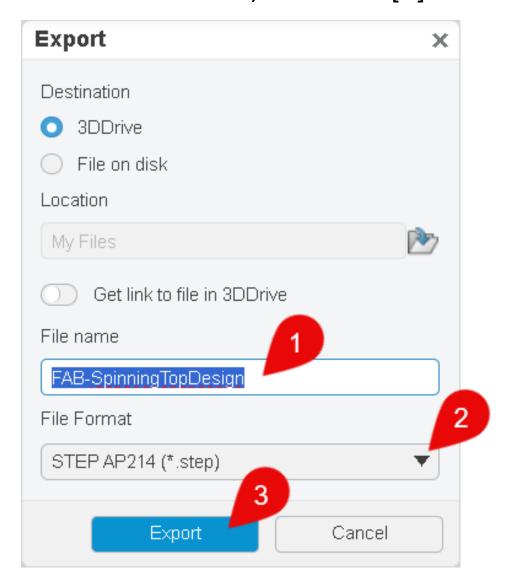
#### 21. Click the Location folder button



22. [1] Select the folder your instructor told you to use to save your files, then [2] click **OK** 



23. [1] Give the file a unique name, [2] change the format to "STEP AP214", and then [3] click Export



Congratulations!

You're ready to 3D print your die!

See your teacher for further instruction!